Lists in PROLOG. Advanced Issues.

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References


List Ordering — Sorting by Insertion

The idea of sorting by insertion

In order to sort a list:

1. check if the list is empty; an empty list is sorted,
2. if the list is not empty, then:
   1. take of the Head,
   2. sort the Tail,
   3. insert Head into an appropriate place of Tail.

Insert sort

```prolog
order([],[]).
order([H|T],R):-
    order(T,TR),
    put(H,TR,R).

put(H,[],[H]):-!.
put(H,[X|Y],[H,X|Y]):-
    H < X,!.
put(H,[X|Y],[X|Z]):-
    put(H,Y,Z),!.
```

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Sorting by finding minimal/maximal element

```prolog
min([X], X) :- !.
min([P | R], P) :- min(R, X), X > P, !.
min([P | R], X) :- min(R, X), X =< P.

max([X], X) :- !.
max([P | R], P) :- max(R, X), X =< P, !.
max([P | R], X) :- max(R, X), X > P.

min-sort([], []) :- !.
min-sort(L, [M | LS]) :-
    min(L, M),
    select(M, L, LM),
    min-sort(LM, LS).

min-sort-iter(L, LS) :-
    msi(L, [], LS).

msi([], LS, LS) :- !.
msi(L, LA, LS) :-
    max(L, M),
    select(M, L, LM), !,
    msi(LM, [M | LA], LS).
```
Bubblesort

Idea of bubblesort

1. scan by pairs of elements from left to right,
2. if the order is wrong — correct; continue the scan,
3. if no correction takes place, the list is sorted.

Bubblesort

```prolog
busort(L,S):-
    swap(L,LS), !, busort(LS,S).
busort(S,S).

swap([X,Y|T],[Y,X|T]):- X > Y.
swap([Z|T],[Z|TT]):- swap(T,TT).
```

Bubblesort 2a

```prolog
busort2a(L,S):-
    append(F, [X,Y|T], L), X>Y, !, append(F, [Y,X|T], NL),
    busort2a(NL,S).
busort2a(S,S).
```
Mergesort

Mergesort: split, sort, merge

```prolog
1 \text{lse}([],W1,W2,W1,W2,\_):- !.
2 \text{lse}([H|T],L1,L2,W1,W2,W1,W2,\_):- lse(T,[H|L1],L2,W1,W2,p), !.
3 \text{lse}([H|T],L1,L2,W1,W2,p):- lse(T,L1,[H|L2],W1,W2,l), !.

\text{split}([],[],[]).
\text{split}([H|T],[H|U],V):- \text{split}(T,V,U).

\text{merge}([H1|T1],[H2|T2],[H1|T]):-
  \text{H1} < \text{H2}, !,
  \text{merge}(T1,[H2|T2],T).
\text{merge}([H1|T1],[H2|T2],[H2|T]):-
  \text{merge}([H1|T1],T2,T),!.
\text{merge}(X,[],X):-!.
\text{merge}([],X,X).

\text{mergesort}([],[]):- !.
\text{mergesort}([H],[H]):- !.
\text{mergesort}(L,S):-
  \text{split}(L,LL,LR),
  \text{mergesort}(LL,SLL),
  \text{mergesort}(LR,SLR),
  \text{merge}(SLL,SLR,S).
```
Idea of quicksort

1. select an arbitrary threshold element,
2. split the list into smaller elements, and bigger elements,
3. sort both the lists,
4. append the lists, including threshold element inside.

```prolog
qsort([], []).  
qsort([H | T], S):-  
    split(H, T, L, R),  
    qsort(L, LS), qsort(R, RS),  
    append(LS, [H | RS], S).

split(_, [], [], [], []).  
split(H, [A | X], [A | Y], Z):-  
    A =< H, !,  
    split(H, X, Y, Z).  
split(H, [A | X], Y, [A | Z]):-  
    A > H, !,  
    split(H, X, Y, Z).
```
Example loop solutions

```
loop_infinite:-
    repeat,
    write('***loop: '), nl,
    fail.

loop_infinite_read_write:-
    repeat,
    read(X), write('***loop: '), write(X), nl,
    fail.

loop_find_fail:-
    d(X),
    write('***found: '), write(X), nl,
    fail.

loop_find_fail.

loop_repeat_test:-
    repeat,
    d(X),
    write('***found: '), write(X), nl,
    read(Y), X = Y, write('***end: '), write(X), nl.
```

Example sort repeat-test

\begin{verbatim}
asort(L):-
    retractall(list(_)),
    assert(list(L)),
    go.

go:-
    repeat,
    list(L),
    write(L), nl,
    noimprove(L), !.

noimprove(L):- sorted(L).
noimprove(L):-
    append(P, [X, Y|K], L),
    X > Y,
    retract(list(L)),
    append(P, [Y, X|K], N),
    assert(list(N)),
    fail.

sorted([__]).
sorted([X, Y|T]):- X=<Y, sorted([Y|T]).
\end{verbatim}
```prolog
sort-improve-fail(L):-
  retractall(list(_)),
  assert(list(L)),
  run.
run:-
  improve,
  fail.
run:- list(L), write(L), nl.

improve:-
  list(L),
  append(F,[X,Y|R],L),
  X>Y,
  retract(list(L)),
  append(F,[Y,X|R],NL),
  assert(list(NL)).
improve:-
  list(L), \+sorted(L),
  improve.

sorted([_]).
sorted([X,Y|T]):- X=<Y,sorted([Y|T]).
```

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Write a nested list with ident K

```prolog
p(0):- write(''),!.
p(N):- write(' '), N1 is N-1, p(N1).
wl([H|T], D):- !, we(H, D), wl(T, D).
w1([],_).
we([H|T], D):- !, D2 is D+3, wl([H|T], D2).
we(H, D):- nl, p(D), write(H).
```

Example: write a nested list with ident 3

```prolog
?- wl([1, [2, 3], 4, [5, [6, 7]], 8], 3).
```

1

2

3

4

5

6

7

8
Collecting facts to a list

example

```prolog
:- dynamic fact/1.

find_list(L):-
    collect([],L).

collect(L,W):-
    retract(fact(X)),
    !,
    collect([X|L],W).

collect(W,W).
```

element

```prolog
?- assert(fact(1)).
?- assert(fact(2)).
?- assert(fact(3)).

?- find_list(L).
L = [3, 2, 1].
```
Collecting Facts to a List: Find — Fail.

example

```prolog
:- dynamic(p/1).
:- dynamic(list/1).
:- assert(list([])).
p(1).
p(2).
p(3).
p(4).
p(5).

collect(_):-
    p(X),
    retract(list(T)),
    assert(list([X|T])),
    fail.

collect(L):- list(L).

% coollecti - iterative with retract
collecti(L):- collect_iter([],L).

collect_iter(T,L):- retract(p(X)), !,
                  collect_iter([X|T],L).

collect_iter(L,L).
```

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Prolog

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A Simple Translator: Idea

example

\begin{verbatim}
translate([],[]).
translate([H|T],[G|O]):-
dictionary(H,G),
translate(T,O).

dictionary(jest,is).
dictionary(to,this).
dictionary('chłopiec','a boy').
dictionary(dziewczynka,'a girl').
\end{verbatim}

Extending Translation Capabilities

1. extend vocabulary,
2. one-to-many translation:
   1. item selection by context,
   2. item selection by frequency,
3. translations by patterns; longest first.
### Finding All Solutions

<table>
<thead>
<tr>
<th>Rule</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>findall/3</strong></td>
<td>Creates a list of the instantiations Template gets successively on backtracking over Goal and unifies the result with Bag. Succeeds with an empty list if Goal has no solutions.</td>
</tr>
</tbody>
</table>

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<td><strong>bagof/3</strong></td>
<td>Unify Bag with the alternatives of Template, if Goal has free variables besides the one sharing with Template bagof will backtrack over the alternatives of these free variables, unifying Bag with the corresponding alternatives of Template. bagof/3 fails if Goal has no solutions.</td>
</tr>
</tbody>
</table>

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<tbody>
<tr>
<td><strong>setof/3</strong></td>
<td>Equivalent to bagof/3, but sorts the result using sort/2 to get a sorted list of alternatives without duplicates.</td>
</tr>
</tbody>
</table>
Calculating Average Salary

```prolog
%%% A Database of facts

prac(adam,1400).
prac(bogdan,2300).
prac(cesiek,2700).
prac(damian,2400).
prac(eustachy,2600).

avg(AV):-
    findall(P, prac(_,P), LP),
    write(LP), nl,
    sumlist(LP, SP),
    length(LP, L),
    AV is SP/L.

pracd(X,P):- prac(X,P), avg(AV), P > AV.
```
Selected Built-in Predicates

- **length**(?List, ?Int) – Int is the length of List,
- **sort**(+List, -Sorted) – list sorting; duplicates are eliminated,
- **msort**(+List, -Sorted) – list sorting; duplicates are not eliminated,
- **merge**(+List1, +List2, -List3) – merging two (sorted) lists; duplicates are left over,
- **merge_set**(+Set1, +Set2, -Set3) – merging two lists; duplicates are eliminated.

```
1  ?- length([2,3,4], X).
   X = 3
2  ?- sort([4,6,3,1,3,6], X).
   X = [1, 3, 4, 6]
3  ?- msort([4,6,3,1,3,6], X).
   X = [1, 3, 3, 4, 6, 6]
4  ?- merge([1,3,4], [2,3], X).
   X = [1, 2, 3, 3, 4]
5  ?- merge([1,3,4,2], [2,3], X).
   X = [1, 2, 3, 3, 4, 2]
6  ?- merge_set([1,3,4], [2,3], X).
   X = [1, 2, 3, 4]
```
Some List Operations

- maplist (:Pred, +List) – Predykat Pred – application of a predicate to all list elements, until failure or end of the list,

- maplist (:Pred, ?List1, ?List2) – application of a predicate to all list elements, until failure or end of the list; results are put on List2,

- maplist (:Pred, ?List1, ?List2, ?List3) – application of a predicate to all pairs of elements of List1 and List2, until failure or end of the list; results are put on List3.

\[
f(X, Y) :- Y \text{ is } \sin(X) + \cos(X).
\]

\[
even(X) :- X \mod 2 =:= 0.
\]

?- maplist (even, [1, 2, 3, 4]).
No

?- maplist (even, [2, 4]).
Yes

?- maplist (sqrt, [1, 2, 3], X).
X = [1.0, 1.41421, 1.73205]

?- maplist (f, [1, 2, 3, 4], X).
X = [1.38177, 0.493151, -0.848872, -1.41045]

maplist (plus, [1, 2, 3], [1, 2, 3], X).
X = [2, 4, 6]
Dlists: Making append more efficient

Dlist: the idea

- a list can be represented as a difference list, i.e.
  \[
  [a, b, c] = [a, b, c, d, e] - [d, e]
  \]

- hence, one can put:
  \[
  [a, b, c] = [a, b, c|T] - T
  \]

  where \(T\) can be unified with any list.

Difference lists: efficient append through unification

```prolog
:- op(200, xfy, -).
% [a, b, c]-[]
% [a, b, c, d, e]-[d, e]
% [a, b, c, d, e|T]-[d, e|T]
% [a, b, c|T]-T

cappend(F-T, T-B, F-B).

?- cappend([a, b, c|T]-T, [d, e|S]-S, L).
  T = [d, e|S],
  L = [a, b, c, d, e|S]-S.
```
Selected Built-in List Predicates

append(?List1, ?List2, ?List3)
  Succeeds when List3 unifies with the concatenation of List1 and List2.

append(?ListOfLists, ?List)
  Concatenate a list of lists. Is true if Lists is a list of lists, and
  List is the concatenation of these lists.

member(?Elem, ?List)
  Succeeds when Elem can be unified with one of the members of List.

nextto(?X, ?Y, ?List)
  Succeeds when Y immediately follows X in List.

delete(+List1, ?Elem, ?List2)
  Delete all members of List1 that simultaneously unify with Elem
  and unify the result with List2.

select(?Elem, ?List, ?Rest)
  Select Elem from List leaving Rest. It behaves as member/2, returning
  the remaining elements in Rest.

nth0(?Index, ?List, ?Elem)
  Succeeds when the Index-th element of List unifies with Elem. Counting starts at 0.

nth1(?Index, ?List, ?Elem)
  Succeeds when the Index-th element of List unifies with Elem. Counting starts at 1.

last(?List, ?Elem)
  Succeeds if Elem unifies with the last element of List.

reverse(+List1, -List2)
  Reverse the order of the elements in List1 and unify the result with
  the elements of List2.

permutation(?List1, ?List2)
  Permuation is true when List1 is a permutation of List2.

flatten(+List1, -List2)
  Transform List1, possibly holding lists as elements into a ‘flat’ list
  by replacing each list with its elements (recursively). Example:

  ?- flatten([a, [b, [c, d], e]], X).
  X = [a, b, c, d, e]

sumlist(+List, -Sum)
  Unify Sum to the result of adding all elements in List.

max_list(+List, -Max)
  True if Max is the largest number in List. See also the function max/2.

min_list(+List, -Min)
  True if Min is the smallest number in List. See also the function min/2.

numlist(+Low, +High, -List)

The set predicates listed in this section work on ordinary unsorted lists. Note that this makes many of the operations order \( N^2 \). For larger sets consider the use of ordered sets as implemented by library ordsets.pl, running most these operations in order \( N \). See section A.15.

**is_set(+Set)**
Succeeds if Set is a list (see is_list/1) without duplicates.

**list_to_set(+List, -Set)**
Unifies Set with a list holding the same elements as List in the same order. If list contains duplicates, only the first is retained. See also sort/2. Example:

```
?- list_to_set([a,b,a], X)
```

```
X = [a,b]
```

**intersection(+Set1, +Set2, -Set3)**
Succeeds if Set3 unifies with the intersection of Set1 and Set2. Set1 and Set2 are lists without duplicates.

**subtract(+Set, +Delete, -Result)**
Delete all elements of set ‘Delete’ from ‘Set’ and unify the resulting set with ‘Result’.

**union(+Set1, +Set2, -Set3)**
Succeeds if Set3 unifies with the union of Set1 and Set2. Set1 and Set2 are lists without duplicates. They need not be ordered.

**subset(+Subset, +Set)**
Succeeds if all elements of Subset are elements of Set as well.
Yet another View on Lists...